THE KING OF FIGHTERS 2003

Weak Punch • Weak Kick • Strong Punch • Strong Kick	A • B • C • D
Backstep • Dash • Run	← ← • → → • →
Normal Throw Escape	grabbed ← • → C • D
Emergency Evade	← • ↙ • ↓ • ↘ • → A B
Guard Cancel Emergency Evade	block any direction A B
Guard Cancel Blow Away Attack	block C D
Down Evade	knocked A ←
Change Character	B C • C D

For 1st Member B C change to 2nd and C D change to 3rd

For 2nd Member B C change to 1st and C D change to 3rd

For 3rd Member B C change to 1st and C D change to 2nd

Change Attack	↻ B C • C D

Costs 1 level

Taunt	START

Play as Kusanagi

At the character select screen press ↓ ↙ ← ↖ ← ↙ ↓ ↘ → ↗ then press any button.

Play as Chizuru Kagura

At the character select screen press ↑ ↖ ← ↙ ↓ ↘ → ↗ → ↘ ↓ ↙ then press any button.

Play as Maki Kagura, Adelheid, Mukai	Use Unibios

Desperation Move

Needs 1 level gauge

Leader Desperation Move

Needs 2 level gauge and be the Team Leader

ASH CRIMSON

Messidor	→ A
Floreal	← B
Prarial	← D
Brumaire	close ← • → C • D
Ventose	← → A • C
Nivose	↓ ↑ B • D
Vendemiaire	close ↻ C
Thermidor	↻ ↻ A • C
Pluviose	↻ ↻ B • D
Sans-Culottes	A . B . C . D

DUO LON

Sankaku Tobi	air corner → • ↗ • ↘
Hika Tenshi	air B • D
Fuuka Tenshi	↘ D
Raika Tenshi	D
Suishu: Shoukou	close ← • → C • D
Jaki Juuryuu	↻ A • C x3
↳ Onpei Ryuujin Ha	→ B • D
After 1st hit of Jaki Juuryuu	
Shiryou Hassei Kin	↺ A • C
Himou Kyaku	↻ B • D
Genma Hishô Keikou	↺ B • D
Genmu Kyaku: Naiga	↝ B • D
Genmu Kyaku: Gaiga	↜ B • D
Suishu: Makyakuho	close ↻ → A • C
↳ Suishu: Ransaiki	↺ A • C
Hiden: Genmu Juon Shikon	↺ ↻ A • C
Hiden: Genmu Onryou Heki	close ↺ ↻ A • C
Ougi: Tajuu Genmu Ankei	A . C . B . D

SHEN WOO

Fusen Kyaku	→ B
Tenren no Kamae	→ D hold
Tenren Shuu	→ D
Kyakuten Zuchi	close ← • → C • D
Gekiken	↻ A • C hold
↳ Cancel	B • D while holding A • C
Fukuko Geki	↻ A
↳ Kouryuu Geki	↻ A
Saikou Hougeki	close ↻ → C
Zetsu! Gekiken	↻ ↻ A • C
Kohyou Rengeki	↻ ↻ B • D
Bakushin	C . A . B . C

TERRY BOGARD

Rising Upper	↘ C
Backspin Kick	↘ D
Buster Throw	close ← • → C • D
Combination Blow	close C → C
Burn Knuckle	↻ A • C
Crack Shoot	↻ B • D
Power Wave	↻ A • C
Power Charge	↻ B • D
↳ Tsuika Nyuuryoku	→ → same buttonx2

Can be done twice

Power Dunk	↻ B • D
↳ Breaking	A B after 1st hit
↳ Break Shoot	↻ B
Power Geyser	↻ ↙ → A • C
Buster Wolf	↻ ↻ B • D
Power Stream	↻ ↻ A C

THE KING OF FIGHTERS 2003

JOE HIGASHI

Low Kick	→ B
Sliding	↘ B
Hiza Jigoku	close ← • → C • D
Hurricane Upper	↻ A • C
Slash Kick	↻ B • D
Tiger Kick	↯ B • D
Ôgon no Kakato	↺ B • D
Bakuretsu Ken	A • C tap
↳ Bakuretsu Elbow	↻ A
↳ Bakuretsu Finish	↻ C
Screw Upper	↻ ↻ A • C
Bakuretsu Hurricane Tiger Kakato	↻ ↻ A • C
Shijou Saikyou no Bakuretsu Straight	↺ ↺ A C

TIZOC

Griffon Tower	← • → C • D
↳ Griff Grab	↘ ↘ C
Jôdan Yoke Kôgeki	↓ A B
Gridro Super Kick	↓ C D
Olympus Over	↺ B • D
↳ Griff Grab	↘ ↘ C
Active Tupon	↯ A • C
Poseidon Wave	↯ A • C
↳ Griff Grab	↘ ↘ C
Justice Hurricane	close ↻ A • C
Hercules Throw	close ↻ B
Icarus Crash	air close ↻ A
↳ Griff Grab	↘ ↘ C
Dadaleus Attack	↻ ↻ B • D
Big Fall Griffon	close ↻ ↻ A • C
Big Fall Griffon	close ↻ ↻ A C

RYO SAKAZAKI

Hyouchuu Wari	→ A
Jôdan Uke	counter → B
Gedan Uke	counter ↘ B
Tomoe Nage	close ← • → C • D
Ko'ou Ken	↻ A • C
Mouko Raijin Setsu	↻ B • D
Koho Shippu Ken	↺ A • C
Hien Shippû Kyaku	↻ B • D
Zan Retsu Ken	→ ← → A • C
Koho	↯ A • C
Haô Shôkô Ken	→ ↻ A • C
Ryûko Ranbu	↻ ↻ A • C
Tenchi Haou Ken	↻ ↻ A C

ROBERT GARCIA

Ryuu Hanshuu	← • → B
Uraken	← A
Kouryuu Koukyaku Geri	→ A
Kubikiri Nage	close ← • → C • D
Ryuugeki Ken	↻ A • C
Hien Senpû Kyaku	↺ B • D x4
Hien Ryuujin Kyaku	air ↺ B • D
Kyokugen-ryuu Renbu Kyaku	close ↻ B • D
Ryuu Zanshou	↯ B • D
Genei Kyaku	→ ← → B • D
Haô Shôkô Ken	→ ↻ A • C hold
Ryûko Ranbu	↻ ↻ A • C
Jiryuu Haisen Kyaku	air ↺ ↺ B
Hiryuu Choushuu Kyaku	air ↺ ↺ D

THE KING OF FIGHTERS 2003

YURI SAKAZAKI

Yuri Ori	air ← B
En Yoku	→ A
Shiyoku	↘ B
Shouyoku	↘ D
Silent Nage	close ← • → C • D
Izuna Otoshi	air close C • D
Ko'ou Ken	↻ A • C hold
Raiou Ken	air ↻ B • D
Saifa	↺ A • C
Hyakuretsu Binta	↺ B • D
Kuuga	↯ A • C
↳ Ura Kuuga	↯ C
With C version of Kuuga	
Hien Hôô Kyaku	↻↺ B • D
Mekki Zan Kuuga	↻↻ B • D
Denjin Haô Shôkô Ken	↻↻ A C hold

JHUN HOON

STANDARD STANCE

Kai Senpû	close ← • → C • D
Ryuroushuu	air ↓ B
Kuu Sajin	↓ ↑ C
Haiki Geki	↻ C
Han Getsu Zan	↻ D
Soshuu Geki > Soshuu Jin	→ A
Haiki Geki > Soshuu Jin	↻ A
Kuu Sajin > Soshuu Jin	↓ ↑ A
Ryouko Geki > Ryouko Jin	→ B
Han Getsu Zan > Ryouko Jin	↻ B
Hôô Tenbu Kyaku	air ↻ ↻ B • D
Jhun Shiki: Ressou Hiten Kyaku	↻ ↻ A C

SOSHUU JIN STANCE

Soshuu Jin	↓ ↓ A
↳ Kirikae Kôgeki > Ryouko Jin	A
↳ Han Getsu Zan > Ryouko Jin	B
↳ Koshuu Ha	← B
↳ Shuusou Kyaku: Jôdan	↑ C
↳ Shuusou Kyaku: Gedan	C
↳ Cancel	D
Hôô Ressou Kyaku	↻ ↻ B

RYOUKO JIN STANCE

Ryouko Jin	↓ ↓ B
↳ Kirikae Kôgeki > Soshuu Jin	A
↳ Kuu Sajin > Soshuu Jin	↑ A
↳ Ko Ressou	B
↳ Hiko Geki: Ue	↑ C
↳ Mouko Geki: Naka	C
↳ Shuuko Geki: Shimo	↓ C
↳ Cancel	D
Jhun Shiki: Hôô Ressou Kyaku	↻ ↻ C

THE KING OF FIGHTERS 2003

KIM KAPHWAN

Neri Chagi	→ B
Kassatsu Nage	close ← • → C • D
Hishô Kyaku	air ↓ B • D
Haki Kyaku	↓ ↓ B • D
Han Getsu Zan	↶ B • D
Sanren Geki	↶ A • C x3
Sankuu Geki	↶ A • C ↗ B ↓ B
Ryûsei Raku	← → B • D
Hien Zan	↓ ↑ B • D
Tenshô Zan	↓ ↑ D ↓ D
Hôô Hiten Kyaku	↶ ↶ B • D
Hôô Kyaku	air ↶ ↷ B • D
Hiden Hôô Kyaku	air ↶ ↙ → B D

CHANG KOEHAN

Tekkyu Geki	air ↗ ~ ↘ C
Hiki Nige	↘ A
Hagangeki	close ← • → C • D
Tekkyu Dai Bokusatsu	↶ B • D
Tekkyu Funsai Geki	← → A • C
Tekkyu Dai Kaiten	A • C tap

Can move with ← or →

↳ Cancel	A C
Dai Hakai Nage	close ↶ → A • C
Tekkyu Dai Bousou	↶ ↷ A • C
Tekkyu Dai Funsai Geki	↶ ↶ A • C
Tekkyu Dai Assatsu	↶ ↶ A C

THE KING OF FIGHTERS 2003

LEONA HEIDERN

Strike Arch	← • → B
Ordeal Buckler	close ← • → C • D
Leo Kick	air C D
Moon Slasher	↓ ↑ A • C
Vortex Launcher	← → A • C
Ground Saber	← → B • D
Gliding Buster	← → D → D
X Caliber	air ↻ A • C
Earring Bakudan 1	↻ B • D
Earring Bakudan 2: Heart Attack	close ↻ B • D
↳ Kibaku	↻ B • D
Rebel Spark	↻ ↻ B • D
V Slasher	air ↻ ↻ A • C
V Slasher: Aerial	↻ ↻ A C

RALF JONES

Dynamite Headbutt	close ← • → C • D
Unblock	↻ A • C
Gatling Attack	← → A • C
Kyuukouka Bakudan Punch (Chijou)	↓ ↑ A • C
Kyuukouka Bakudan Punch (Kûchû)	air ↻ A • C
Super Argentine Backbreaker	close ↻ B • D
Teikuu Ralf Kick	↻ B
Ralf Kick	↻ D
Vulcan Punch	A • C tap

Can move with →

Bari Bari Vulcan Punch	↻ ↻ A • C
Umanori Vulcan Punch	↻ ↻ B • D
Galactica Phantom	↻ ↻ A C

Stomping	→ B
Nageppanashi German	close ← • → C • D
Death Lake Drive	air close ← • ↓ • → C • D
Napalm Stretch	counter A • C
↳ Flashing Elbow	A • C
Frankensteiner	close B • D
↳ Flashing Elbow	A • C
Shining Wizard	A • C
Mount Tackle	A • C
↳ Clark Lift	↓ ↓ A
↳ Reverse DDT	↓ ↓ C
↳ Flashing Elbow	A • C
↳ Rolling Cradle	↓ ↓ B • D
Super Argentine Backbreaker	close B • D
↳ Flashing Elbow	A • C
Running Three	B • D
Ultra Argentine Backbreaker	close A • C
Ultra Argentine Backbreaker	close A C

Geshiki: Yumebiki	→ A A
Geshiki: Goufu In 'Shinigame'	→ B
Geshiki: Yuri Ori	air ← B
Sakahagi	close ← • → C • D
108 Shiki: Yamibarai	A • C
100 Shiki: Oniyaki	A • C
127 Shiki: Aoihana	A • C x3
212 Shiki: Kototsuki In	B • D
Kuzukaze	close → A • C
Kin 1211 Shiki: Yaotome	A • C
↳ Ura 316 Shiki: Saika	A C
Only as Leader	
Ura 108 Shiki: Ya Sakazuki	A • C
San Shingi no Ni	A C

KYO KUSANAGI

Geshiki: Naraku Otoshi	air ↓ C
Geshiki: Goufu You	→ B
88 Shiki	↘ D
Issetsu Seoi Nage	close ← • → C • D
114 Shiki: Aragami	↻ A
↳ 128 Shiki: Konokizu	↻ A
↳ 127 Shiki: Yanosabi	A
↳ 125 Shiki: Nanase	B • D
↳ 127 Shiki: Yanosabi	↻ A
↳ Geshiki: Migiri Ugachi	A
↳ 125 Shiki: Nanase	B • D
115 Shiki: Dokugami	↻ C
↳ 401 Shiki: Tsumi Yomi	↻ C
↳ 402 Shiki: Batsu Yomi	→ C
↳ 100 Shiki: Oniyaki	↻ C
717 Shiki: Koma Hofuri	↻ B • D
75 Shiki: Kai	↻ B • D . B • D
412 Shiki: Hikigane	↻ B • D
182 Shiki	↻ ↻ A • C hold
Ura 108 Shiki: Orochinagi	↻ ↻ A • C hold
San Shingi no Ichi	↻ ↻ A C

Saigaku	→ A
Muran Geri	→ B
Danzetsu Tai	← • → C • D
Shinga	↻ A • C
↳ Totsuga	→ → A • C
Use the same button than Shinga	
Ura Fuuga	↻ A • C
↳ Shunga	A
↳ Ouga	counter B
↳ Muga	close C
↳ Rouga	D
Fuuga	↺ B • D
↳ Kouga	A
↳ Senga	B
↳ Kyuuga	C
↳ Katsuga	D
Zero Kiba	↻ ↻ A • C
Tatsu Kiba	↻ ↻ B • D
Tenryuu Retsu Kiba	↻ A B x3

Dai Kaiten Geri	→ A
Boutaka Tobigeri	→ B
Hishô Ken	↘ A
Ippon Zuri Nage	close ← • → C • D
Senpû Kon	A tap
Suzume Otoshi	↺ A • C
Karyuu Tsuigeki Kon	↺ B
Suiryuu Tsuigeki Kon	counter ↺ D
Sansetsu Kon: Chûdan Uchi	↻ A • C
↳ Kaen San Setsu Kon: Chûdan Tsuki	↻ A • C
Kyôshû Hishô Ken	↻ B • D
Chô Kaen Senpû Kon	↻ ↻ A • C
Dai Senpû	↻ ↻ A • C
Senkuu Sakkon	↻ ↻ B D

RYUJI YAMAZAKI

Bussashi	→ A
Bun Nage	close ← • → C • D
Hebi Tsukai	↻ A • B • C hold
↳ Hebi Damashi	D during hold
Baigaeshi (Kyuushuu)	↻ A
Baigaeshi (Dan Hassha)	↻ C
Sado Maso	counter ↻ B • D
Sabaki no Aikuchi	↻ A • C
Yakiire	↻ B
Sunakake	↻ D
Bakudan Pachiki	close ↻ → A • C
Guillotine	↻ ↻ A • C
Drill	close ↻ ↻ A • C
↳ Punch Ranbu	A • C x0-5
↳ Kick Ranbu	A • C x6-9
↳ Rapid Pachiki	A • C x10-14
↳ Repeated Hebi Tsukai	A • C x15
Kyouken	A A → B C

KING

Sliding Kick	↘ D
Hold Rush	close ← • → C • D
Top Venom	↻ A • C
Under Venom	↻ B • D
Double Venom Strike	↻ ↻ B • D
Tornado Kick	↻ B
Tornado Kick '95	↻ D
Trap Shot	close ↻ B • D
Silent Slash	↻ ↻ B • D
Illusion Dance	↻ ↻ B • D
Phantom Strike	↻ ↻ A • C

MAI SHIRANUI

Sankaku Tobi	air corner → • ↗ • ↘
Dairin Fuusha Otoshi	air ↓ A
Ukihane	air ↓ B
Yusura Ume	air ↓ D
Koku'en no Mai	→ B
Koukaku no Mai	↘ B
Yume Sakura	air close ← • ↓ • → • C • D
Fuusha Kuzushi	close ← • → C • D
Kachou Sen	↻ A • C
Hissatsu Shinobi Bachi	↻ B • D
Ryuuenbu	↶ A • C
Sayo Chidori	↶ B • D
Musasabi no Mai (Kûchû)	air ↶ A • C
Musasabi no Mai (Chijou)	↓ ↖ ~ ↗ A • C
↳ Musasabi no Mai	A • C hold
↳ Musasabi no Mai (Kûchû)	↶ A • C
↳ Yusura Ume	↓ A • C
↳ Ukihane	↓ B • D
↳ Toki Tsubute	air close ↓ D
Kagerô no Mai	↻ ↻ A • C
Chou Hissatsu Shinobi Bachi	↶ ↻ B • D
Chou Hissatsu Shinobi Bachi	↶ ↻ B D

BLUE MARY

Hammer Arch	← • → A
Double Rolling	← • → B
Head Throw	close ← • → C • D
M.B.S.C.	air C D
Spin Fall	↻ A • C
↳ M. Spider	↻ A • C
Vertical Arrow	↓↗ B • D
↳ M. Snatcher	↓↗ B • D
Straight Slice	← → B • D
↳ Crab Clutch	↻ B • D
M. Reverse Facelock	counter ↻ B
M. Head Buster	counter ↻ D
M. Real Counter	↻ A • C
↳ Backdrop Real	↻ A • C

Use the same button than M. Real Counter

M. Dynamite Swing	close ↻ ↻ B • D
M. Typhoon	↻ ↻ B • D
M. Twister Rose	↻ ↻ A C

BENIMARU NIKAIDO

Flying Drill	air ↓ D
Jack Knife Kick	→ B
Front Suplex	close ← • → C • D
Raijin Ken	↻ A
Taikû Raijin Ken	↻ C
Kûchû Raijin Ken	air ↻ A • C
Raimei Tou	↻ A • C hold
Shinkuu Katategoma	↻ B • D
Iai Geri	↻ B • D
↳ Handou Sandan Geri	↻ B • D
Raikou Ken	↻ ↻ A
Taikuu Raikou Ken	↻ ↻ C
Genei Hurricane	↻ ↻ B • D
Raikou Ken	↻ ↻ A C

SHINGO YABUKI

Geshiki: Goufu 'Kakkodake'	→ B
Hatsugane	close ← • → C • D
114 Shiki: Aragami Mikansei	↷ A
115 Shiki: Dokugami Mikansei	↷ C
212 Shiki: Kototsuki Mikansei	↻ B • D
100 Shiki: Oniyaki Mikansei	↯ A • C
Shingo Kinsei Oreshiki: Nie Togi	close ↯ B • D
Shingo Kick	↻ B • D
Shingo Kick: Air	air ↷ B • D
Idou Yoke	↶ A • C
Geshiki: Kake Hourin	↷ ↷ A • C
↳ Idou Teishi	A • C
Burning Shingo	↶ ↻ A • C
Shingo Kinsei Oreshiki: Rouka Guruma	↷ ↷ B D

GORO DAIMON

Zujo Barai	↘ C
Okuri Ashibarai	close ← • → C • D
Jiraishin	↯ A • C
Chô Oosotogari	close ↯ B • D
Tenchi Gaeshi	close ↶ → A • C
Kumo Tsukami Nage	↻ A
Kirikabu Gaeshi	close ↷ C
Chô Ukemi	↶ B • D
Meido Otoshi	counter ↷ B • D
Jigoku Gokuraku Otoshi	close ↶ ↶ A • C
Kyokudai Jigoku Gokuraku Otoshi	close ↶ ↶ A C

ATHENA ASAMIYA

Renkantai	→ B
Sankaku Tobi	air corner → • ↗ • ↘
Psychic Throw	close ← • → C • D
Psychic Shoot	air close C • D
Phoenix Bomb	air ↓ B
Star Debut	→ A C
Psycho Ball Attack	↻ A • C
Psycho Reflector	↻ B
Psycho Teleport	↻ B • D
Psycho Sword	air ↻ A • C
Phoenix Arrow	air ↻ B • D
Phoenix Fang Arrow	air ↻ ↻ B • D
Shining Crystal Bit	air ↻ ↻ A • C
↳ Cancel	A B C D
↳ Crystal Shoot	↻ A • C hold
Psychic 10	↻ → A C
↳ Sailor Finish	↻ A • C
↳ Fire Sword Finish	↻ A • C
↳ Psycho Sword Finish	↻ A • C
↳ Healing Athena	↻ A B
↳ Chu- Psycho Bomber	↻ C D
↳ Random Finish	A B C D

Maemitsu Tataki	↘ A
EH Kick	↘ D
Tasuki Nage	close ← • → C • D
Tsukidashi	A • C tap
Tsukiage	↻ A
Tsukiotoshi	↻ C
Chô Zutsuki	↻ A • C
Kote Nage	close ↻ B • D
Gaburi Yori	close ↻ → A • C
↳ Tsuki Hanashi	↻ A
↳ Kake Nage	↻ B
↳ Uwate Nage	↻ C
↳ Yori Giri	↻ D
Ooichiban	↻ ↻ A • C
Gasshou Hineri	↻ ↻ B • D
Morote Zuki	↻ ↻ A C

Sankaku Tobi	air corner → • ↗ • ↘
Beni Sasori	→ B
Malin Rocket	close ← • → C • D
Doku Sasori	↻ B • D
Suzume Bachi (Chijou)	↻ A • C
↳ Houkou Tenkan	any direction A C x2
Suzume Bachi (Taikû)	↻ A • C
↳ Houkou Tenkan	any direction A C x2
Suzume Bachi (Kûchû)	air any direction A C
↳ Houkou Tenkan	any direction A C x2
Onigumo	↻ A • C
Jo'ou Bachi	air ↻ ↻ A • C
Kagerou	↻ ↻ B • D
Mizuchi	↻ ↻ A • C

One Inch → A

Knee Assault → B

Spot Pile ← • → C • D

Eins Trigger ↻ A • C

↳ Second Shoot → B

↳ Second Shell → D

↳ Blackout ← B • D

Blackout ↻ B • D

Air Trigger air ↻ B • D

Minute Spike air ↺ B • D

Narrow Spike ↺ B • D ↺ B • D

Crow Bites ↻ A • C

Tsuika Kôgeki ↻ C → B • D

Heat Drive ↻ ↻ A • C hold

Heaven's Drive ↻ ↻ B • D

Chain Drive ↻ ↺ A C

Zed close ← • → C • D

Whip Shot → A x5

Spiral Kick air C D

Hook Shot 'Code: Kaze' air ↺ A • C

Boomerang Shot 'Code: SC' ↻ A • C

Strength Shot Type A 'Code: Prevail' ↺ A hold

Can move with ← or →

↳ Strength Shot Type D 'Code: Rain' D

Strength Shot Type B 'Code: Force' ↺ B hold

Can move with ← or →

↳ Strength Shot Type D 'Code: Rain' D

Strength Shot Type C 'Code: Victory' ↺ C hold

Can move with ← or →

↳ Strength Shot Type D 'Code: Rain' D

Desert Eagle ↺ A • C tap

Sonic Slaughter 'Code: DP' ↻ ↻ A • C

Sonic Slaughter 'Code: KW' ↻ ↺ A C

Mongolian	→ A
M9 Kata: Maxima Missile (Shisaku)	↘ C
Choking Vice	close ← • → C • D
System 1-2: Maxima Scramble	↻ A • C
↳ Double Bomber	↻ A • C
↳ Bulldog Press	↻ A • C
System 3: Maxima Lift	↻ B • D
↳ Centaur Press	← • → B • D
M4 Kata: Vapour Cannon	↻ A • C
M11 Kata: Dangerous Arch	↻ B • D
M19 Kata: Blitz Cannon	↻ B • D
Bunker Buster	↻ ↻ A • C
Maxima Revenger	close ↻ ↻ B • D
MX-II Kata Final Cannon	↻ → A C

Geshiki: Naraku Otoshi	air ↓ C
Geshiki: Goufu You	→ B
88 Shiki	↘ D
Issetsu Seoi Nage	close ← • → C • D
108 Shiki: Yamibarai	↻ A • C
75 Shiki: Kai	↻ B • D . B • D
212 Shiki: Kototsuki You	↻ B • D
108 Shiki: Oniyaki	↻ A • C
101 Shiki: Oboroguruma	↻ B • D
910 Shiki: Nue Tsumi	counter ↻ A • C
Ura 108 Shiki: Orochinagi	↓ ↙ ← ↻ A • C hold
Ura 108 Shiki: Orochinagi	↻ ↻ A C hold

CHIZURU KAGURA

Jokatsu: Sousou (Zheng Zheng)	← • → A
Jokatsu: Sousou (Cang Cang)	→ B
Jokatsu: Sousou (Cong Cong)	↘ B
Reigetsu	close ← • → C • D
Jokatsu: Saisai	air C D
108 Katsu: Tamayura no Shitsune	↻ A • C
100 Katsu: Tenjin no Kotowari	↯ A • C
Jokatsu: Houhou	↯ B • D
212 Katsu: Shinsoku no Norito (Uchiage)	↯ A • B • C • D
↳ Tensui	↻ A • B • C • D
Use same button than 212 Katsu: Shinsoku no Norito	
212 Katsu: Shinsoku no Norito (Tatakitsuke)	↺ A B C D
↳ Tensui	↻ A • B • C • D
Use same button than 212 Katsu: Shinsoku no Norito (Tatakitsuke)	
212 Katsu Otsu Shiki: Choumon no Isshin	↓ ↓ A • B • C • D
Rimen 85 Katsu: Reigi no Ishizue	↺ ↻ A • C
Rimen 1 Katsu: Sanrai no Fujin	↻ ↻ B • D
San Shingi no San	↻ ↻ A C

MAKI KAGURA

Jokatsu: Heihei	→ A
Jokatsu: Heihei	→ B
Jokatsu: Heihei	↘ B
Kaiten	close ← • → C • D
Rimen 108 Katsu: Iotsu no Utamai	↻ A • C
Rimen 100 Katsu: Jingi no Kotowari	↯ A • C
Rimen 212 Katsu: Mikagura no Shinobigoto	↺ A
Rimen 212 Katsu: Mikagura no Noritogoto	↺ C
212 Katsu: Heishiki: Tarumusubi no Keihitsu	↓ ↓ A
212 Katsu: Heishiki: Sakaki no Kirinusa	↓ ↓ B
212 Katsu: Koushiki: Himorogi no Reiji	↓ ↓ C
212 Katsu: Koushiki: Iwasaka no Ubusuna	↓ ↓ D
94 Katsu: Rakusui no Jingi	close ↺ B
Rimen 85 Katsu: Reigi no Ishizue	↺ ↻ A • C
Rimen 1 Katsu: Sanrai no Fujin	↻ ↻ B • D

G. Wand	↘ A
A. Kunst Zwei	↘ B
A. Kunst Eins	↘ C
A. Kunst Vier	↘ D
Drucken	close ← • → C • D
G. Kicken	B • D
G. Drucken	A • C
G. Kreis	B • D
G. Sklaven	A • C

Uppercut	↙ ~ ↘ C
Sliding	↙ ~ ↘ D
Tôha	close ← • → C • D
Tôha	A • C
Chishô	A • B • C • D
Tenshô	A • C
Shikai	close → A • C
Gôshô	A • C
Shikai	A C